**Player feedback document**

Player name: Alice

Player age: 20

**Players initial thoughts:**

*The first thoughts the player had about our game:*

*The music really suits the game and I like the sound effects. Intriguing when I first started.*

**Questions:**

*Upon loading into the level did you realise what your goal was?*

*Yes I did because I played it before*

*Would you want more hints to be added into the game?*

*I think it would be good to have some subtle instructions on how to move and what to do.*

*Were you lost or did you feel confused / not sure what to do?*

No I knew what I was doing, probably because I’ve played the game before, but I think it is well set out and you can figure it out fairly quickly.

**Suggestions:**

*Any suggestions the player has for our game:*

A sound or message to tell you that you’ve ran out of lives would be good.